

ORDINANCE NO. 851

**AN ORDINANCE OF THE CITY COUNCIL OF THE CITY OF COALINGA AMENDING
SECTION 2-1.203 OF THE COALINGA MUNICIPAL RELATING TO COUNCIL SALARY**

The City Council of the City of Coalinga does ordain as follows:

WHEREAS, California Government Code Section 36516(a)(l) provides that "A city council may enact an ordinance providing that each member of the city council shall receive a salary based on the population of the city as set forth in paragraph (2) ...

"(B) In cities up to and including 35,000 in population, up to and including three hundred dollars (\$300) per month."

WHEREAS, California Government Code Section 36516(a)(4) provides that a city may increase the salary for its councilmembers beyond the limit, but no more than five percent (5%) each calendar year since the last adjustment; and

WHEREAS, the last adjustment to salary was in 2012; and

WHEREAS, councilmembers currently earn three hundred dollars (\$300.00) per month.

NOW, THEREFORE, BE IT ORDAINED AS FOLLOWS:

The following sections of the Coalinga Municipal Code are amended to read:

Sec. 2-103. - Payment.

Each member of the Council shall receive as a salary the sum of _____ per month, which salary shall be payable at the time and in the same manner as salaries are paid to other officers and employees of the City.

In addition, any amounts paid by the City for retirement, health and welfare, and Federal Social Security benefits shall not be included for purposes of determining salary under this section provided the same benefits are available and paid by the City for its employees.

The salary under this section is subject to the terms and conditions of Section 2-1.204, increases and decreases.

The foregoing ordinance was introduced by the City Council of the City of Coalinga, at a regular meeting held on this 21st day of April, 2022, and was passed and adopted by the City Council on this ____ day of ____, 2022, by the following vote:

AYES:

NOES:

ABSTAIN:

ABSENT:

APPROVED:

Ron Ramsey, Mayor

ATTEST:

Shannon Jensen, City Clerk