RESOLUTION NO. 4079

A RESOLUTION OF THE CITY OF COALINGA CITY COUNCIL TO PARTICIPATE IN THE FRESNO COUNTY MULTIJURISDICTIONAL HOUSING ELEMENT UPDATE AND COST SHARING AGREEMENT

WHEREAS, Government Code Section 65588 requires local agencies to review and revise the housing elements to their comprehensive general plan in compliance with Section 65580 through 65589, Chapter 1143, Article 10.6, and

WHEREAS, the Fresno Council of Governments (FCOG) is a Joint Powers agency created by the fifteen incorporated cities in Fresno County and the County of Fresno, pursuant to Government Code Sections 6500 et. Seq., and

WHEREAS, the local government agencies in Fresno County have requested FCOG to hire a consultant to perform a coordinated update to the housing element of each local agency's General Plan at no cost to FCOG, and

WHEREAS, FCOG convened a Project Development Team (PDT) consisting of the local member agencies, to review the Request for Proposal, evaluate bids, select a consultant, develop a cost sharing arrangement and make a recommendation to the FCOG board to hire the consultant, and

WHEREAS, the cost sharing arrangement includes the cost of the consultant and \$75,000 to cover FCOG administration, and

WHEREAS, each participating member agency agrees to reimburse FCOG for the cost of the Fresno County Multijurisdictional Housing Element Study in accordance with the cost sharing arrangement attached herein, and

WHEREAS, time is of the essence and each participating member agency agrees to facilitate the flow of information to the consultant to provide a timely report, and

NOW, THEREFORE, BE IT RESOLVED, that the City of Coalinga adopts the Fresno County Multijurisdictional Housing Element Cost Sharing Arrangement and agrees to participate in the study and reimburse FCOG for actual cost incurred.

THE FOREGOING RESOLUTION was passed and adopted by the City of Coalinga this 7th day of April, 2022.

AYES:	
NOES:	
ABSTAIN:	
ABSENT:	Signad
ATTEST:	Signed: Mayor/Mayor Pro-Tem
Signed: City Clerk/Deputy City Clerk	